

Package ‘toonlite’

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Title Read, Write, Validate, Stream, and Convert TOON Data

Version 0.1.0

Description A minimal-dependency, performance-first R package for reading, writing, validating, streaming, and converting TOON (Token-Oriented Object Notation) data. Optimized for very large tabular files with robust diagnostics. Supports lossless JSON conversion and tabular CSV/Parquet/Feather conversion.

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URL <https://github.com/aljrigo/toonlite>

BugReports <https://github.com/aljrigo/toonlite/issues>

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Author Alejandro Jiménez Rico [aut, cre]

Maintainer Alejandro Jiménez Rico <aljrigo@gmail.com>

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assert_toon	<i>Assert TOON validity</i>
-------------	-----------------------------

Description

Assert TOON validity

Usage

```
assert_toon(  
    x,  
    is_file = FALSE,  
    strict = TRUE,  
    allow_comments = TRUE,  
    allow_duplicate_keys = TRUE  
)
```

Arguments

x	Character scalar containing TOON text, or file path if is_file=TRUE.
is_file	Logical. If TRUE, x is treated as a file path.
strict	Logical. If TRUE (default), enforce strict TOON syntax.
allow_comments	Logical. If TRUE (default), allow # and // comments.
allow_duplicate_keys	Logical. If TRUE (default), allow duplicate keys.

Details

Throws toonlite_parse_error condition if invalid, with attached location and snippet information.

Value

Invisibly returns TRUE if valid.

Examples

```
# Valid TOON (returns invisibly)
assert_toon('name: "Alice"')

# Invalid TOON (throws error)
## Not run:
assert_toon('invalid: [')

## End(Not run)
```

as_tabular_toon	<i>Convert array-of-objects to tabular representation</i>
-----------------	---

Description

Convert array-of-objects to tabular representation

Usage

```
as_tabular_toon(x, strict = TRUE, warn = TRUE)
```

Arguments

x	List of lists/named lists (array of objects).
strict	Logical. If TRUE (default), validate input structure.
warn	Logical. If TRUE (default), emit warnings for type promotions.

Details

- In permissive mode:
- Union schema across all records
 - Missing fields filled with NA
 - Type promotion to accommodate all values

Value

A data.frame suitable for write_toon_df().

Examples

```
# Convert array of objects to data.frame
records <- list(
  list(name = "Alice", age = 30),
  list(name = "Bob", age = 25)
)
df <- as_tabular_toon(records)
```

conditions	<i>toonlite error and warning conditions</i>
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Description

Functions for creating and signaling toonlite-specific conditions.

conversions	<i>TOON Conversion Functions</i>
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Description

Functions for converting between TOON and other formats.

core-io	<i>Core TOON I/O functions</i>
---------	--------------------------------

Description

Functions for parsing and serializing TOON data.

csv_to_toon	<i>Convert CSV to TOON</i>
-------------	----------------------------

Description

Convert CSV to TOON

Usage

```
csv_to_toon(  
  path_csv,  
  path_toon,  
  tabular = TRUE,  
  strict = TRUE,  
  col_types = NULL  
)
```

Arguments

path_csv	Character scalar. Path to input CSV file.
path_toon	Character scalar. Path to output TOON file.
tabular	Logical. If TRUE (default), write as tabular TOON array.
strict	Logical. If TRUE (default), enforce strict syntax on output.
col_types	Named character vector specifying column types.

Value

Invisibly returns NULL.

Examples

```
## Not run:  
csv_to_toon("data.csv", "data.toon")  
  
## End(Not run)
```

feather_to_toon	<i>Convert Feather to TOON</i>
-----------------	--------------------------------

Description

Convert Feather to TOON

Usage

```
feather_to_toon(path_feather, path_toon, tabular = TRUE, strict = TRUE)
```

Arguments

path_feather	Character scalar. Path to input Feather file.
path_toon	Character scalar. Path to output TOON file.
tabular	Logical. If TRUE (default), write as tabular TOON array.
strict	Logical. If TRUE (default), enforce strict syntax on output.

Details

Requires the arrow package. If not installed, an error is thrown.

Value

Invisibly returns NULL.

Examples

```
## Not run:  
feather_to_toon("data.feather", "data.toon")  
  
## End(Not run)
```

format_toon	<i>Format/pretty-print TOON</i>
-------------	---------------------------------

Description

Format/pretty-print TOON

Usage

```
format_toon(
    x,
    is_file = FALSE,
    indent = 2L,
    canonical = FALSE,
    allow_comments = TRUE
)
```

Arguments

<code>x</code>	Character scalar containing TOON text, or file path if <code>is_file=TRUE</code> .
<code>is_file</code>	Logical. If TRUE, <code>x</code> is treated as a file path.
<code>indent</code>	Integer. Number of spaces for indentation (default 2).
<code>canonical</code>	Logical. If TRUE, use stable representation with lexicographic key ordering. Default FALSE (preserve original order).
<code>allow_comments</code>	Logical. If TRUE (default), allow comments in input.

Value

Character scalar with formatted TOON. If `is_file=TRUE`, returns formatted text (does not rewrite file).

Examples

```
# Format with default indent
format_toon('name:"Alice"')

# Format with canonical key ordering
format_toon('b: 1\na: 2', canonical = TRUE)
```

from_toon

Parse TOON from string

Description

Parse TOON from string

Usage

```
from_toon(
    text,
    strict = TRUE,
    simplify = TRUE,
    allow_comments = TRUE,
    allow_duplicate_keys = TRUE
)
```

Arguments

text	Character scalar or raw vector containing TOON data. If raw, treated as UTF-8 bytes.
strict	Logical. If TRUE (default), enforce strict TOON syntax.
simplify	Logical. If TRUE (default), simplify homogeneous arrays to atomic vectors.
allow_comments	Logical. If TRUE (default), allow # and // comments.
allow_duplicate_keys	Logical. If TRUE (default), allow duplicate keys in objects (last-one-wins semantics).

Value

R object representing the parsed TOON data:

- object -> named list
- array -> list or atomic vector (if simplified)
- primitives -> logical/integer/double/character/NULL

Examples

```
# Parse simple object
from_toon('name: "Alice"\nage: 30')

# Parse array
from_toon('[3]:\n - 1\n - 2\n - 3')

# Parse with comments
from_toon('# comment\nkey: "value"', allow_comments = TRUE)
```

json_to_toon

Convert JSON to TOON

Description

Convert JSON to TOON

Usage

```
json_to_toon(json, pretty = TRUE, strict = TRUE, allow_comments = TRUE)
```

Arguments

json	Character scalar containing JSON.
pretty	Logical. If TRUE (default), use multi-line formatting.
strict	Logical. If TRUE (default), enforce strict syntax.
allow_comments	Logical. If TRUE (default), allow comments in output.

Details

Requires the jsonlite package. If not installed, an error is thrown.

Value

Character scalar with class "toon".

Examples

```
## Not run:
toon <- json_to_toon('{ "name": "Alice", "age": 30 }')

## End(Not run)
```

parquet_to_toon	<i>Convert Parquet to TOON</i>
-----------------	--------------------------------

Description

Convert Parquet to TOON

Usage

```
parquet_to_toon(path_parquet, path_toon, tabular = TRUE, strict = TRUE)
```

Arguments

path_parquet	Character scalar. Path to input Parquet file.
path_toon	Character scalar. Path to output TOON file.
tabular	Logical. If TRUE (default), write as tabular TOON array.
strict	Logical. If TRUE (default), enforce strict syntax on output.

Details

Requires the arrow package. If not installed, an error is thrown.

Value

Invisibly returns NULL.

Examples

```
## Not run:
parquet_to_toon("data.parquet", "data.toon")

## End(Not run)
```

print.toon	<i>Print method for toon class</i>
------------	------------------------------------

Description

Print method for toon class

Usage

```
## S3 method for class 'toon'  
print(x, ...)
```

Arguments

- x TOON string object
- ... Additional arguments (ignored)

Value

The input x, invisibly.

read_toon	<i>Read TOON from file</i>
-----------	----------------------------

Description

Read TOON from file

Usage

```
read_toon(  
  file,  
  strict = TRUE,  
  simplify = TRUE,  
  allow_comments = TRUE,  
  allow_duplicate_keys = TRUE,  
  encoding = "UTF-8"  
)
```

Arguments

file	Character scalar. Path to TOON file.
strict	Logical. If TRUE (default), enforce strict TOON syntax.
simplify	Logical. If TRUE (default), simplify homogeneous arrays to atomic vectors.
allow_comments	Logical. If TRUE (default), allow # and // comments.
allow_duplicate_keys	Logical. If TRUE (default), allow duplicate keys in objects.
encoding	Character. File encoding (default "UTF-8").

Value

R object representing the parsed TOON data.

Examples

```
# Read from file
## Not run:
data <- read_toon("config.toon")

## End(Not run)
```

read_toon_df	<i>Read tabular TOON to data.frame</i>
--------------	--

Description

Read tabular TOON to data.frame

Usage

```
read_toon_df(
  file,
  key = NULL,
  strict = TRUE,
  allow_comments = TRUE,
  allow_duplicate_keys = TRUE,
  warn = TRUE,
  col_types = NULL,
  ragged_rows = c("expand_warn", "error"),
  n_mismatch = c("warn", "error"),
  max_extra_cols = Inf
)
```

Arguments

<code>file</code>	Character scalar. Path to TOON file.
<code>key</code>	Character scalar or NULL. If non-NULL, extract tabular array at root[key] (root must be object).
<code>strict</code>	Logical. If TRUE (default), enforce strict TOON syntax.
<code>allow_comments</code>	Logical. If TRUE (default), allow # and // comments.
<code>allow_duplicate_keys</code>	Logical. If TRUE (default), allow duplicate keys.
<code>warn</code>	Logical. If TRUE (default), emit warnings for schema changes.
<code>col_types</code>	Named character vector specifying column types: "logical", "integer", "double", or "character".
<code>ragged_rows</code>	Character. How to handle rows with different field counts: • "expand_warn" (default): Fill missing fields with NA, expand schema for extra fields, emit aggregated warning. • "error": Require all rows have same field count.
<code>n_mismatch</code>	Character. How to handle declared row count mismatch: • "warn" (default): Accept mismatch, return observed rows, emit warning. • "error": Require observed row count equals declared [N].
<code>max_extra_cols</code>	Numeric. Maximum new columns allowed via schema expansion. Default Inf (no limit).

Value

A base data.frame.

Examples

```
## Not run:
# Read tabular TOON file
df <- read_toon_df("data.toon")

# Read nested tabular array
df <- read_toon_df("config.toon", key = "records")

## End(Not run)
```

streaming

Streaming TOON I/O

Description

Functions for streaming TOON data in batches.

tabular-io	<i>Tabular TOON I/O (data.frame)</i>
------------	--------------------------------------

Description

Functions for reading and writing tabular TOON data as data.frames.

toon_info	<i>Get TOON file info</i>
-----------	---------------------------

Description

Get TOON file info

Usage

```
toon_info(file, allow_comments = TRUE)
```

Arguments

`file` Character scalar. Path to TOON file.
`allow_comments` Logical. If TRUE (default), allow comments.

Value

A list with components:

- `array_count`: Integer. Number of arrays in file.
- `object_count`: Integer. Number of objects in file.
- `has_tabular`: Logical. Whether file contains tabular arrays.
- `declared_rows`: Integer or NA. Declared row count if tabular.

Examples

```
## Not run:
info <- toon_info("data.toon")
cat("Arrays:", info$array_count, "\n")
cat("Has tabular:", info$has_tabular, "\n")

## End(Not run)
```

toon_peek	<i>Peek at TOON file structure</i>
-----------	------------------------------------

Description

Peek at TOON file structure

Usage

```
toon_peek(file, n = 50L, allow_comments = TRUE)
```

Arguments

- file Character scalar. Path to TOON file.
- n Integer. Number of lines to preview (default 50).
- allow_comments Logical. If TRUE (default), allow comments.

Value

- A list with components:
- type: Character. Top-level type ("object", "array", "tabular_array", "unknown").
 - first_keys: Character vector. First few keys if top-level is object.
 - preview: Character vector. First n lines.

Examples

```
## Not run:
info <- toon_peek("data.toon")
cat("Type:", info$type, "\n")
cat("Preview:\n", info$preview, sep = "\n")

## End(Not run)
```

toon_stream_items	<i>Stream non-tabular array items</i>
-------------------	---------------------------------------

Description

Stream non-tabular array items

Usage

```
toon_stream_items(
  file,
  key = NULL,
  callback,
  batch_size = 1000L,
  strict = TRUE,
  allow_comments = TRUE,
  allow_duplicate_keys = TRUE,
  warn = TRUE,
  simplify = TRUE
)
```

Arguments

file	Character scalar. Path to TOON file.
key	Character scalar or NULL. If non-NULL, extract array at root[key].
callback	Function. Called with each batch as a list.
batch_size	Integer. Number of items per batch (default 1000).
strict	Logical. If TRUE (default), enforce strict TOON syntax.
allow_comments	Logical. If TRUE (default), allow # and // comments.
allow_duplicate_keys	Logical. If TRUE (default), allow duplicate keys.
warn	Logical. If TRUE (default), emit warnings.
simplify	Logical. If TRUE (default), simplify homogeneous batches.

Value

Invisibly returns NULL.

Examples

```
## Not run:
# Stream array items
toon_stream_items("items.toon",
  callback = function(batch) {
    cat("Got", length(batch), "items\n")
  }
)

## End(Not run)
```

toon_stream_rows	<i>Stream tabular TOON rows</i>
------------------	---------------------------------

Description

Stream tabular TOON rows

Usage

```
toon_stream_rows(
  file,
  key = NULL,
  callback,
  batch_size = 10000L,
  strict = TRUE,
  allow_comments = TRUE,
  allow_duplicate_keys = TRUE,
  warn = TRUE,
  col_types = NULL,
  ragged_rows = c("expand_warn", "error"),
  n_mismatch = c("warn", "error"),
  max_extra_cols = Inf
)
```

Arguments

file	Character scalar. Path to TOON file.
key	Character scalar or NULL. If non-NULL, extract tabular array at root[key].
callback	Function. Called with each batch as a data.frame. Return value is ignored; exceptions propagate and abort parsing.
batch_size	Integer. Number of rows per batch (default 10000).
strict	Logical. If TRUE (default), enforce strict TOON syntax.
allow_comments	Logical. If TRUE (default), allow # and // comments.
allow_duplicate_keys	Logical. If TRUE (default), allow duplicate keys.
warn	Logical. If TRUE (default), emit warnings.
col_types	Named character vector specifying column types.
ragged_rows	Character. How to handle rows with different field counts.
n_mismatch	Character. How to handle declared row count mismatch.
max_extra_cols	Numeric. Maximum new columns allowed.

Details

Guarantees:

- Batches are independent and may be garbage collected
- Stable column order within stream

Value

Invisibly returns NULL.

Examples

```
## Not run:
# Stream large file in batches
toon_stream_rows("large.toon",
  callback = function(batch) {
    cat("Processing", nrow(batch), "rows\n")
  },
  batch_size = 10000
)

## End(Not run)
```

toon_stream_write_rows

Stream write tabular rows

Description

Stream write tabular rows

Usage

```
toon_stream_write_rows(
  file,
  schema,
  row_source,
  batch_size = 10000L,
  indent = 2L
)
```

Arguments

file	Character scalar. Path to output file.
schema	Character vector of column names.
row_source	Function that returns next batch as data.frame, or NULL to end.
batch_size	Integer. Hint for batch size (passed to row_source).
indent	Integer. Number of spaces for indentation (default 2).

Details

Writes a tabular TOON array without holding all rows in memory.

Value

Invisibly returns the number of rows written.

Examples

```
## Not run:
# Stream write rows
i <- 0
row_source <- function() {
  i <- i + 1
  if (i > 3) return(NULL)
  data.frame(x = i, y = i * 2)
}
toon_stream_write_rows("output.toon",
  schema = c("x", "y"),
  row_source = row_source
)

## End(Not run)
```

toon_to_csv	<i>Convert TOON to CSV</i>
-------------	----------------------------

Description

Convert TOON to CSV

Usage

```
toon_to_csv(
  path_toon,
  path_csv,
  key = NULL,
  strict = TRUE,
  allow_comments = TRUE,
  warn = TRUE
)
```

Arguments

- path_toon Character scalar. Path to input TOON file.
- path_csv Character scalar. Path to output CSV file.
- key Character scalar or NULL. If non-NULL, extract tabular array at root[key].

strict	Logical. If TRUE (default), enforce strict syntax.
allow_comments	Logical. If TRUE (default), allow comments.
warn	Logical. If TRUE (default), emit warnings.

Value

Invisibly returns NULL.

Examples

```
## Not run:
toon_to_csv("data.toon", "data.csv")

## End(Not run)
```

toon_to_feather	<i>Convert TOON to Feather</i>
-----------------	--------------------------------

Description

Convert TOON to Feather

Usage

```
toon_to_feather(
  path_toon,
  path_feather,
  key = NULL,
  strict = TRUE,
  allow_comments = TRUE,
  warn = TRUE
)
```

Arguments

path_toon	Character scalar. Path to input TOON file.
path_feather	Character scalar. Path to output Feather file.
key	Character scalar or NULL. If non-NULL, extract tabular array.
strict	Logical. If TRUE (default), enforce strict syntax.
allow_comments	Logical. If TRUE (default), allow comments.
warn	Logical. If TRUE (default), emit warnings.

Details

Requires the arrow package. If not installed, an error is thrown.

Value

Invisibly returns NULL.

Examples

```
## Not run:
toon_to_feather("data.toon", "data.feather")

## End(Not run)
```

toon_to_json

Convert TOON to JSON

Description

Convert TOON to JSON

Usage

```
toon_to_json(toon, pretty = FALSE, strict = TRUE, allow_comments = TRUE)
```

Arguments

toon	Character scalar containing TOON.
pretty	Logical. If TRUE, use multi-line JSON formatting (default FALSE).
strict	Logical. If TRUE (default), enforce strict syntax.
allow_comments	Logical. If TRUE (default), allow comments in input.

Details

Requires the jsonlite package. If not installed, an error is thrown.

Value

Character scalar containing JSON.

Examples

```
## Not run:
json <- toon_to_json('name: "Alice"\nage: 30')

## End(Not run)
```

toon_to_parquet	<i>Convert TOON to Parquet</i>
-----------------	--------------------------------

Description

Convert TOON to Parquet

Usage

```
toon_to_parquet(  
  path_toon,  
  path_parquet,  
  key = NULL,  
  strict = TRUE,  
  allow_comments = TRUE,  
  warn = TRUE  
)
```

Arguments

path_toon	Character scalar. Path to input TOON file.
path_parquet	Character scalar. Path to output Parquet file.
key	Character scalar or NULL. If non-NULL, extract tabular array.
strict	Logical. If TRUE (default), enforce strict syntax.
allow_comments	Logical. If TRUE (default), allow comments.
warn	Logical. If TRUE (default), emit warnings.

Details

Requires the arrow package. If not installed, an error is thrown.

Value

Invisibly returns NULL.

Examples

```
## Not run:  
toon_to_parquet("data.toon", "data.parquet")  
  
## End(Not run)
```

`to_toon`*Serialize R object to TOON*

Description

Serialize R object to TOON

Usage

```
to_toon(x, pretty = TRUE, indent = 2L, strict = TRUE, allow_comments = FALSE)
```

Arguments

<code>x</code>	R object to serialize.
<code>pretty</code>	Logical. If TRUE (default), use multi-line formatting.
<code>indent</code>	Integer. Number of spaces for indentation (default 2).
<code>strict</code>	Logical. If TRUE (default), reject NaN/Inf values.
<code>allow_comments</code>	Logical. For future use (writers generally should not emit comments).

Details

Type conversions:

- factor -> character
- Date -> ISO 8601 string (YYYY-MM-DD)
- POSIXct -> ISO 8601 string (YYYY-MM-DDTHH:MM:SSZ)
- NA values -> null

Value

Character scalar with class "toon" containing the TOON representation.

Examples

```
# Serialize simple list
to_toon(list(name = "Alice", age = 30))

# Serialize vector
to_toon(c(1, 2, 3))

# Compact format
to_toon(list(x = 1, y = 2), pretty = FALSE)
```

validate_toon	<i>Validate TOON</i>
---------------	----------------------

Description

Validate TOON

Usage

```
validate_toon(
  x,
  is_file = FALSE,
  strict = TRUE,
  allow_comments = TRUE,
  allow_duplicate_keys = TRUE
)
```

Arguments

<code>x</code>	Character scalar containing TOON text, or file path if <code>is_file=TRUE</code> .
<code>is_file</code>	Logical. If TRUE, <code>x</code> is treated as a file path.
<code>strict</code>	Logical. If TRUE (default), enforce strict TOON syntax.
<code>allow_comments</code>	Logical. If TRUE (default), allow <code>#</code> and <code>//</code> comments.
<code>allow_duplicate_keys</code>	Logical. If TRUE (default), allow duplicate keys.

Details

Never throws unless there's an internal error (e.g., file unreadable). May warn for permissive recoveries.

Value

Logical scalar.

- TRUE if valid.
- FALSE if invalid, with attribute `attr(result, "error")` containing a structured error object with components: type, message, line, column, snippet, file.

Examples

```
# Valid TOON
validate_toon('key: "value"')

# Invalid TOON (returns FALSE with error attribute)
result <- validate_toon('key: {invalid}')
if (!result) print(attr(result, "error")$message)
```

validation	<i>TOON Validation and Formatting</i>
------------	---------------------------------------

Description

Functions for validating and formatting TOON data.

write_toon	<i>Write R object to TOON file</i>
------------	------------------------------------

Description

Write R object to TOON file

Usage

```
write_toon(x, file, pretty = TRUE, indent = 2L, strict = TRUE)
```

Arguments

x	R object to serialize.
file	Character scalar. Path to output file.
pretty	Logical. If TRUE (default), use multi-line formatting.
indent	Integer. Number of spaces for indentation (default 2).
strict	Logical. If TRUE (default), reject NaN/Inf values.

Value

Invisibly returns NULL.

Examples

```
## Not run:  
write_toon(list(x = 1, y = 2), "output.toon")  
  
## End(Not run)
```

write_toon_df	<i>Write data.frame to tabular TOON</i>
---------------	---

Description

Write data.frame to tabular TOON

Usage

```
write_toon_df(  
  df,  
  file,  
  tabular = TRUE,  
  pretty = TRUE,  
  indent = 2L,  
  strict = TRUE  
)
```

Arguments

df	A data.frame to write.
file	Character scalar. Path to output file.
tabular	Logical. If TRUE (default), write as tabular TOON array.
pretty	Logical. If TRUE (default), use multi-line formatting.
indent	Integer. Number of spaces for indentation (default 2).
strict	Logical. If TRUE (default), reject NaN/Inf values.

Value

Invisibly returns NULL.

Examples

```
## Not run:  
# Write data.frame as tabular TOON  
write_toon_df(mtcars[1:3, 1:4], "cars.toon")  
  
## End(Not run)
```

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